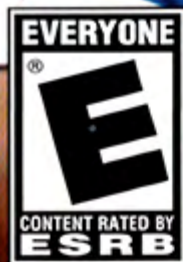




EA
SPORTS™

NCAA
MARCH MADNESS
2005



**WARNING: READ BEFORE USING YOUR
PLAYSTATION® 2 COMPUTER ENTERTAINMENT
SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—**IMMEDIATELY** discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- ❖ This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- ❖ Do not bend it, crush it, or submerge it in liquids.
- ❖ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ❖ Be sure to take an occasional rest break during extended play.
- ❖ Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, please visit www.esrb.org.

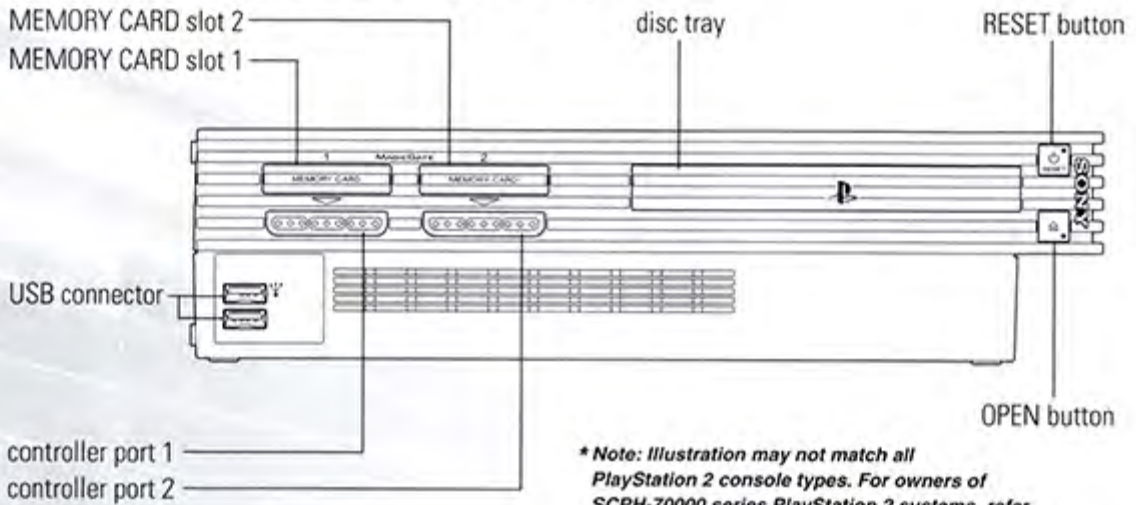
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FOR MORE INFO about this and other titles, visit EA SPORTS™ on the web at www.easports.com.

STARTING THE GAME

PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM

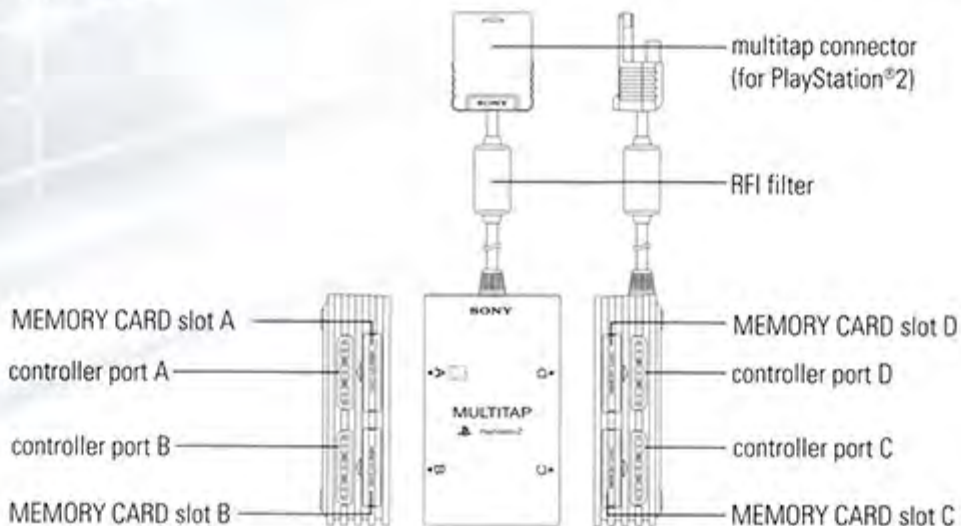


** Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.*

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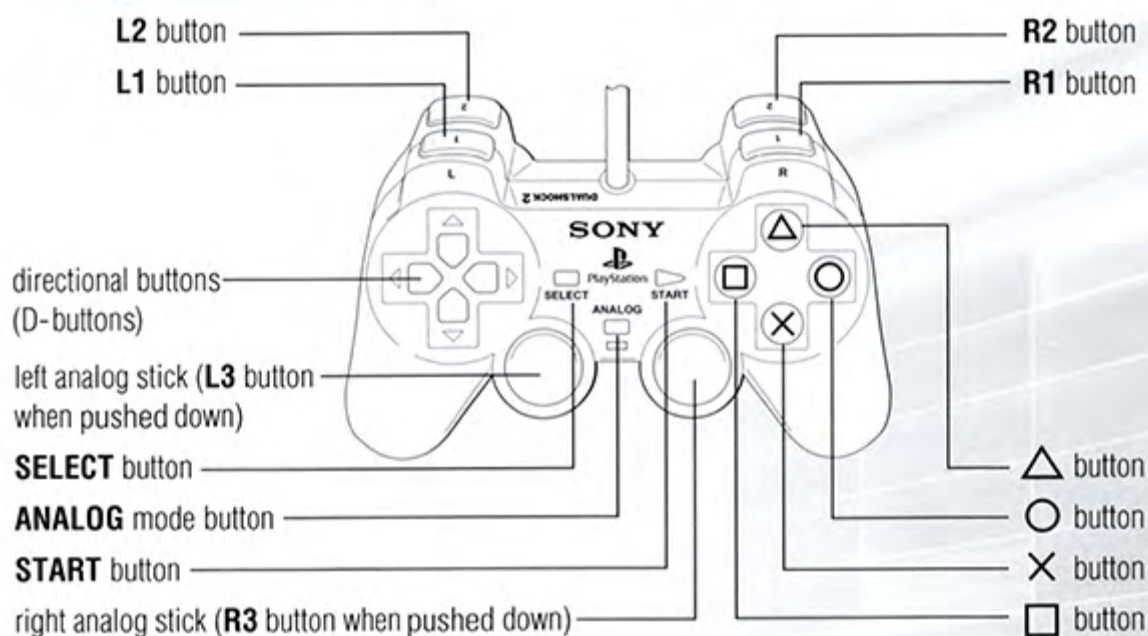
1. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned ON.
3. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open.
4. Place the *NCAA® March Madness® 2005* disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close.
5. Attach game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this manual for information on using the software.

NOTE: When using the Multitap (for PlayStation®2), a controller must be connected to controller port 1-A.



COMMAND REFERENCE

DUALSHOCK[®] 2 ANALOG CONTROLLER CONFIGURATIONS



MENU CONTROLS

Highlight menu items	D-button ↑
Cycle choices/Move sliders	D-button ↔
Select/Go to next screen	⊗ button
Return to previous screen	△ button

COMPLETE CONTROLS

Learn these controls to rule the court, and earn your school a spot in the Final Four:

OFFENSE	
Move player	left analog stick
Turbo sprint	R1 button
Shoot	○ button (press and hold to jump then release to shoot; tap to fake)
Pass (direction of the left analog stick chooses receiver)	⊗ button (hold and release to execute a give-and-go)
Dunk/Lay-up	■ button (double-tap to adjust your shot)
Pro-hop/Power dribble	▲ button (hold for power dribble when player is standing still)
Back down defender/Protect ball	L1 button
Alley-oop pass (when teammate has a clear lane to the basket)	R2 button
Direct pass (to a specific player)	L2 button + ■ button, ⊗ button, ○ button, or ▲ button (tap L2 button to pass to closest man to basket)
Call an offensive Quick Play™ (see p. 7)	D-button
EA SPORTS™ Freestyle spin move	right analog stick ↑
EA SPORTS™ Freestyle crossover	right analog stick ↔ (toward ball handler's opposite hand)
Off-ball switch (see p. 5)	R3 button + ■ button, ⊗ button, ○ button, or ▲ button
Pause game	START button

☞ To run a give-and-go, press and hold the **⊗** button when a player receives the ball, and then release to make the player immediately pass the ball back.

NEW FLOOR GENERAL PLAYCALLING CONTROLS

Change your offensive or defensive strategy during the game. Press the D-button ↑ once to bring up three plays, and then select one by pressing the D-button ↔ or ↓. Press the D-Button ↑ again to bring up three additional plays.

NEW MID-AIR REBOUNDS, TIPS, AND DUNKS

Take full control of a player while the ball is in mid-air. After a missed shot, you now have three options:

Mid-air rebounds	▲ button
Tip-slam	■ button (when close to the basket)
Tip-in	○ button

CALL-FOR-PASS INBOUNDING

Move pass receiver	left analog stick
Call for pass	⊗ button
Strategic player switch	D-button to switch to the best 3-point shooter, the closest man to the basket, the best free-throw shooter, or the best ball handler
Direct player switch	L2 button + □ button, ⊗ button, ○ button, or ▲ button

LOW POST MOVES

To back your defender down, press and hold the L1 button and choose one of the following moves:

Jump hook/Slam dunk	left analog stick toward basket + ○ button to jump hook, or □ button to dunk
Fade away jump shot	left analog stick away from basket + ○ button
Power dribble	▲ button (right analog stick ↔ to shoulder fake)
Spin move from back down	left analog stick in the direction you want to spin and release the L1 button

➤ When your player's indicator pulses, he's on a hot streak. Put the ball in his hands and let him take it to the hole.

OFF-BALL SWITCH (PLAYER LOCKED)

Use these controls when you don't have the ball:

Make the ball handler shoot	○ button
Call for pass from the ball handler	⊗ button
Call for dunk/lay-up	□ button
Post up	L1 button + left analog stick
Set screen	left analog stick
Call for Alley-oop	R2 button

COMPLETE CONTROLS (CONT.)

DEFENSE	
Move player	left analog stick
Switch players (direction of the left analog stick chooses receiver)	⊗ button
Steal/Dive for loose ball	Ⓚ button
Take a charge	Ⓞ button or R2 button
Jump to block/Rebound	△ button
Turbo	R1 button
Direct player switch (to a specific player)	L2 button + Ⓚ button, ⊗ button, Ⓞ button, or △ button
Switch to defender closest to basket	L2 button (tap)
Call an defensive Quick Play™ (see p. 7)	D-button
Pause game	▶ START button

EA SPORTS™ FREESTYLE DEFENSIVE MOVES	
Steal	right analog stick ↔
Defensive crouch	right analog stick ↓ (hold)
Hands up	right analog stick ↑ (hold)

CALLING TIME OUTS

Press the **SELECT** button at any point during play when you have the ball to call one of your six time outs. You have 30 seconds to call a play or make player substitutions in the all-new Time Out menu.

FREE THROWS

Use the T-Meter™ to shoot free throws. For the best accuracy, set the vertical bar closest to the center of the highlighted square box (by pressing the ⊗ button, Ⓚ button, or Ⓞ button). Next, press the ⊗ button, Ⓚ button, or Ⓞ button again to set the distance with the horizontal bar.

PLAY NOW

Before you start your climb to the tournament, rock the court with your favorite school in a one-time exhibition match.

TEAM SELECT SCREEN

Choose teams for the upcoming game then set the controller icon under or over the logo of the team you wish to control. Press the **L2** button to select a school at random. Press the ⊗ button to continue to the Game Settings screen.

GAME SETTINGS

Select the skill level for the next game, along with half length and camera view. You can also adjust the rules, preferences, gameplay settings, and in-game settings from the Settings screen. When you're finished adjusting your settings, press the ⊗ button to advance to the court.

ON THE COURT

It's survival of the fittest as schools compete for NCAA glory.



NEW FLOOR GENERAL PLAYCALLING

Manage offense or defense on the fly with the new Floor General playcalling feature. Direct your team into a Box, Flex, or 1-4 high—or set up a 1-3-1 or 2-3 Zone. Pressing the D-button **↑** once brings up three plays, pressing the D-button **↑** twice brings up three more. Choose to customize your school's playbook with dozens of available offensive and defensive sets.

NEW ARENA PULSE

If your school's got spirit and is ranked as one of the 25 toughest places to play, the crowd can give you the advantage you need to defeat the opposition. As you score, watch as the Arena Pulse meter builds—giving your team momentum. When the meter maxes out, your fans go nuts, rattling even your toughest opponents.

EA SPORTS™ FREESTYLE CONTROL

Express yourself with EA SPORTS Freestyle Control. While dribbling, press the right analog stick in any direction to break out a Freestyle move. Making the same shape results in the same move every time. You can also create combinations of Freestyle moves, so be sure to use Practice mode to help perfect these moves.

OFF-BALL SWITCH

Control players on the floor with or without the ball—call for passes, have a teammate shoot, or set a screen with the push of a button. Once you activate the Off-Ball Switch by pressing the **R3** button, change to another player on the court by selecting the corresponding button icon.

QUICK PLAYS

Direct traffic on both ends of the court by calling a Quick Play. On offense, you can run Isolation, Post Up, and Pick-and-Roll plays. On defense, choose to Double Team, use an Intentional Foul, or Pump Up your school's crowd.

PLAYER ICONS

During gameplay, players are represented with an icon indicating their specialty. Use these players to your advantage.

ICON	FEATURE/NAME
	Big dunker
	Tight D
	3 point shooter
	Shot blocker

PLAY ONLINE

Go up against the best college basketball players in the country.

REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT www.easports.com. YOU MUST BE 13+ TO REGISTER ONLINE.

EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON www.easports.com OR 30 DAYS AFTER THE LAST DAY OF THE 2004-2005 NCAA BASKETBALL SEASON.

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A network adaptor (Ethernet/modem) (for PlayStation®2) and a memory card (8MB) (for PlayStation®2) with Your Network Configuration file inserted into MEMORY CARD slot 1 are required to play *NCAA March Madness 2005* online. *NCAA March Madness 2005* is compatible with Your Network Configuration files created from other PlayStation®2 online games. You can use the Network Adaptor Start-Up Disc that came with your network adaptor (Ethernet/modem) (for PlayStation®2) or the Network Configuration GUI in this game to create a network configuration. Your Network Configuration file requires 94KB of free space on the memory card (8MB) (for PlayStation®2).

PLAYING ONLINE

In order to play *NCAA March Madness 2005* online, you must select Your Network Configuration file or create a new one by following the on-screen instructions. Next, create a new EA Online Account. If you already have an EA Online Account saved on a memory card (8MB) (for PlayStation®2), it appears automatically.

After you're logged into the *NCAA March Madness 2005* Server Login screen, create an EA SPORTS™ Persona (you can have up to four EA SPORTS Personas). Change or create new Persona names from the Persona Names screen.

NOTE: Your Network Configuration file and the EA Login will only be read off of the memory card in MEMORY CARD slot 1.

NOTE: If you have an existing screen name on AOL, AOL Instant Messenger (AIM), CompuServe 2000, or Netscape AOL Instant Messenger, you can use it as your EA Account Name. Visit <http://www.easports.com/online/home.jsp> to register, then return to *NCAA March Madness 2005* and select USE EXISTING EA ACCOUNT. Enter your Account Name and password to log on.

PLAYING BEHIND A FIREWALL

We recommend that you do not play behind a firewall. However, if you do wish to play behind a firewall, you must open the following ports: 3658 (peer-to-peer connection); 6000 (VOIP).

WELCOME TO NCAA® MARCH MADNESS® 2005 ONLINE (LOBBY)

Find an opponent based on your skill level, check out the latest EA News, and set your gameplay options for the games you host.

NOTE: The game's timeout function may be different than your ISP's. This could lead to high telephone charges if you leave the game unattended.

Game Modes

- Online Lobby* Choose a room based on your location and skill level.
- Online Events* Join or create an online tournament.
- Quick Tournament* Play in a quick 4- or 8-man tournament.

Leaderboards Check your rankings against the best players online.

My Career View all the details of your online career.

My NCAA® Customize the way you want to play online.

CHEATING PREVENTION

The following rules are applied to online games to prevent cheating:

- ❖ Games can be ranked or unranked.
- ❖ A user is charged with a loss and a disconnect for exiting a ranked game before it is finished.
- ❖ Users are penalized for delaying games.

PLAYER OPTIONS

Highlight a player's name and press the **X** button to bring up the player options. From here you can challenge, send or read a private message, block or unblock, add or remove that player to or from your EA Messenger, or provide feedback about the user.

PLAYER CONNECTIONS

A Connection Bar is displayed next to a player's name in a Lobby room. Green indicates a good connection; yellow, a medium connection; and red, a poor connection.

NOTE: If the Connection Bar is green, ping is less than 150 milliseconds. Yellow = ping is less than 350 milliseconds. Red = ping greater than 350 milliseconds.

EA SPORTS™ TALK

EA SPORTS Talk lets you talk to other players. EA SPORTS Talk is activated as soon as you connect to your opponent. The microphone icon represents its status.

- ❖ A green microphone icon means a headset is detected on the other user's machine (whether ON/OFF). A red microphone icon means your headset is turned OFF or muted.
- ❖ During gameplay click the **L3** button to toggle the headset on and off.

NOTE: EA SPORTS Talk supports the Logitech® USB headset, but does not support modem connections. To use EA SPORTS Talk, both players must have broadband connections.

NOTE: During gameplay, if your USB headset is plugged into your console, and you are not able to talk to your opponent:

- ❖ Your opponent may not have a USB headset connected to their console.
- ❖ Your opponent may be connecting to the Internet through a dial-up modem connection.
- ❖ You and your opponent may have a low quality connection to each other.

NOTE: NCAA March Madness 2005 supports a USB keyboard for typing messages.

EA SPORTS™ TICKER AND MEDALLION

Stay up to date on the latest sports scores with the EA SPORTS Ticker. The ticker shows you the results of real scores of other sporting events. Keep an eye on the ticker for news and information from EA SPORTS.

The EA Medallion to the left of the ticker indicates your connection status. During regular network operation, the Medallion is green and the Network Activity Indicator on the right side of the Medallion flashes to indicate network transactions. A red Medallion indicates that you have been disconnected.

If you are disconnected from the network for any reason, the screen becomes gray, and you will be notified you have been disconnected.

EA™ MESSENGER

Keep track of your friends, challenge, chat, and offer feedback with the EA Messenger.

TO SEARCH/ADD A FRIEND:

Press the **○** button to open the EA Messenger and then press the **○** button again to search for friend. To add a friend, highlight his name and press the **⊗** button to bring up the player options, then select ADD to EA Messenger. A Friend Request is sent to him. Once accepted, the friend is automatically added to your EA Messenger.

TO INITIATE A CHALLENGE OR CHAT:

Highlight your friend's name and press the **⊗** button in either the EA Messenger or in one of the chat rooms. You can only challenge or voice chat with one other player at a time. Press the **R3** button to mute your friend during voice chat.

SINGLE AND GROUP MESSAGES

To send a message to another user, highlight his name and press the **⊗** button and then choose SEND MESSAGE. To send one message to multiple friends in your EA Messenger, highlight the friends and press the D-button **→** to flag them. Then press the **⊗** button on any flagged friend and send a Group Message to all selected friends.

BLOCKING/FEEDBACK

You can block any player from corresponding with you in any way. You're also able to leave feedback—positive or negative—for any player. Please note that abusing the feedback system can result in action against your account.

DYNASTY MODE™

Use coaching, scheduling, recruiting, and gameplay strategies to develop your school into a national powerhouse. After choosing a school and selecting your settings, the season begins.

DYNASTY SETTINGS

Choose your school, decide the length of your dynasty, edit your non-conference schedule, and more. Put your players through a rigorous training camp before the season begins to get them into shape. Decide whether to emphasize shooting, offense, defense, or general conditioning. Your judgment affects players' skills, speed, and agility. Use your Dynasty Points to improve player and team abilities, and to hire specialist coaches. Dynasty Points are awarded for accomplishing feats in the Task List (displayed after each game, season, and tournaments) during the current season.

DYNASTY CENTRAL

Begin your dynasty right away, check your schedule or email, and manage all aspects of your school in Dynasty Central. Review your calendar and get down to business. Detailed coach options allow you to determine strategy and edit coaching positions and training sessions. Manage your school's budget, review injury reports, and track and recruit top national players during the season.

When something of importance happens to your school, your players, or in the NCAA, you'll be notified via email through your PDA (**L3** button). Choose to be alerted when you receive new messages, or review them at your leisure.

If you want even more hands-on management, reorder your rosters or create stellar collegiate athletes to add to an existing NCAA school.

NEW IN-SEASON RECRUITING

Recruit local and national players during the season. Scout top prospects, interested prospects, or the nation's top 100 players. If you like what you see, invite them to a game—or offer them a scholarship.

OFFSEASON

After the NCAA Tournament, it's time to evaluate your team for the next season. Since players leave your program when they graduate, make sure to note which positions you're losing a player from so you can concentrate on filling the slot when you begin recruiting new talent.

Pay attention to your scouting reports and study up on the incoming class before you make any offers. Also, take a look at what's been happening during the offseason; find out if players have been working on their game and perfecting their skills, or whether they've grown a couple inches. Remember, your recruitment decisions can make or break your school's chances of making it to the Big Dance.

NEW PLAYER VIOLATIONS

Players can get themselves into trouble, so it's up to you to run a tight ship. Take action when GPAs drop or when team rules are broken—or your school may suffer the consequences. You need to decide when to suspend players for a single game or for the entire season; if you don't take action or you're too lenient, the NCAA may limit your school's scholarships, TV appearances, or its participation in the Tournament.

MY NCAA

Keep track of all your stats, accomplishments, and awards in My NCAA. You'll also use this area to buy new gear and classic teams, as well as enter game codes, edit jukebox settings, and preview current and upcoming EA SPORTS titles.

ALL-NEW PONTIAC COLLEGE CLASSICS

Relive some of college basketball's most exciting moments in Pontiac College Classics mode. Step onto the court with historic players and teams, and play out classic NCAA moments such as the 1979 title battle between Michigan State and Indiana State, Duke's run over UNLV in 1991, and UCLA's miraculous comeback in 1995. Play through elements of ten game scenarios, and show off your skills as you make history happen.

OTHER GAME MODES

SEASON

Play through an entire season with up to eight NCAA teams, and see if you can make it to the top. Customize your schedule by making it as easy or difficult as you like, and make your run for the NCAA Tournament. You can also set your coaching priorities, edit players and reorder your rosters, or view player, team, and Division I leader stats.

TOURNAMENT MODES

Skip the regular season and jump into the madness of the NCAA Tournament, the EA SPORTS Maui Invitational Tournament, or the Frat Party Tournament.

RIVALRY GAME

Experience the most heated rivalries in college basketball. Prove yourself against the opposition in a showdown for ultimate bragging rights.

MASCOT GAME

Take the mascots onto the court and give them a chance to show their school spirit.

PRACTICE

Before you storm the court, hone your skills and work on your EA SPORTS Freestyle moves in Practice mode. The entire court is yours with no opposition and no time limit.






OPTIONS

NOTE: With the exception of Saving and Loading, all other game settings/options listed in the Options screen have been omitted from this game manual. Please follow the on-screen navigation menus for further instructions.

SAVING AND LOADING

Don't let the hard work go to waste. Save your Dynasty or Season settings and team rosters to a memory card before shutting down.

TO SAVE OR LOAD YOUR GAME SETTINGS/TEAM ROSTERS:

1. From the Options screen, choose LOAD/SAVE. Highlight your load or save option and then press the  button or the  button. The load or save screen appears.
2. Press the D-button  to highlight the file you want to save or load, and then press the  button or the  button.

NOTE: Never insert or remove a memory card when loading or saving files.

NOTE: NCAA March Madness 2005 supports MEMORY CARD slot 1 for saving and loading data.

LIMITED 90-DAY WARRANTY

ELECTRONIC ARTS LIMITED WARRANTY

Electronic Arts warrants to the original purchaser of this product that the recording medium on which the software program(s) are recorded (the "Recording Medium") and the documentation that is included with this product (the "Manual") are free from defects in materials and workmanship for a period of 90 days from the date of purchase. If the Recording Medium or the Manual is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Recording Medium or Manual free of charge upon receipt of the Recording Medium or Manual at its service center, postage paid, with proof of purchase. This warranty is limited to the Recording Medium containing the software program and the Manual that were originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

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Please return the product along with (1) a copy of the original sales receipt, showing the date of purchase, (2) a brief description of the difficulty you are experiencing and (3) your name, address and phone number to the address below and Electronic Arts will mail a replacement Recording Medium and/or Manual to you. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your product using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

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If the defect in the Recording Medium or Manual resulted from abuse, mistreatment or neglect, or if the Recording Medium or Manual is found to be defective after 90 days from the date of purchase, please return the product along with (1) a check or money order for \$15.00 made payable to Electronic Arts, (2) a brief description of the difficulty you are experiencing and (3) your name, address and phone number to the address below, and Electronic Arts will mail a replacement Recording Medium and/or Manual to you. We strongly recommend that you send your product using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

EA WARRANTY CONTACT INFO

E-mail and Website: <http://techsupport.ea.com>

Phone: (650) 628-1900

EA WARRANTY MAILING ADDRESS

Electronic Arts Customer Warranty, P.O. Box 9025, Redwood City, CA 94063-9025

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TECHNICAL SUPPORT—If you need technical assistance with this product, call us at (650) 628-4322. **No hints or codes are available from (650) 628-4322.**

TECHNICAL SUPPORT CONTACT INFO

E-mail and Website: <http://techsupport.ea.com>

Mailing Address: Electronic Arts Technical Support, P.O. Box 9025, Redwood City CA 94063-9025

If you live outside of the United States, you can contact one of our other offices.

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In **Australia**: For Technical Support and Game Hints and Tips, phone the EA HOTLINE: 1 902 261 600 (95 cents per min.) CTS 7 days a week 10 AM–8 PM. If you are under 18 years of age parental consent required.

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